**Short Story Rubric**

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| --- | --- | --- | --- | --- |
| Big Ideas | 4pts | 3pts | 2pts | 1pts |
| **Organization**   * Logical Structure * Meaningful Transitions * Follows the plot triangle - exposition, rising action, climax, falling action, and resolution | **Exceptionally** and  logically organized,  flows well, **very**  easy to follow  sequence of events through **excellent** use of  transitions, story contains all elements of the plot triangle  Does not exceed page limit. | **Logically** organized,  flows, easy to follow  sequence of events through **good** use of transitions, story contains **most** elements of the plot triangle  Does not exceed page limit. | **Somewhat** logically  organized,  **somewhat** **difficult**  to follow sequence  of events, **minimal**  use of transitions,  story contains few elements of the plot triangle  Does not exceed page limit. | **Not** logically  organized, **difficult**  to follow sequence of events, **lacking**  transitions,  story is lacking elements of the plot triangle  Exceeds page limit. |
| **Development of Ideas**   * Structure appropriate to purpose/audience * Well-developed characters, conflicts, and theme * Well-Chosen Supporting Details or Explanation | **Clearly** focuses on  one plot throughout that shows cause and effect; details **relevant** and  **all** events lead to  theme; theme is **clearly** stated; author effectively develops character, conflicts, and theme to create a **coherent** and **entertaining** story. | Focuses on  one plot throughout that shows cause and effect; details **mostly** relevant and  **Most** events lead to  theme; theme is stated; author **mostly** develops character, conflicts, and theme to create a **mostly** coherent and entertaining story. | Focuses on  one plot throughout that **somewhat** shows cause and effect; details **minorly** relevant and **few** events lead to theme; theme is **vaguely** stated; author **somewhat** develops character, conflicts, theme to create a **somewhat** coherent, entertaining story. | Does **not** focus on  one plot throughout that shows cause and effect; details **lack** relevance and  **no** events lead to  theme; theme is **not** stated;; author does **not** develop character, conflicts, or theme, story is **not** coherent and/or entertaining story. |
| **Author’s Craft**   * paragraphing * Thoughtful Word Choice * Sentence Variety * Dialogue | **Excellent** variety of  sentence  beginnings and  structures including  **strong** “ba-da-bing”  sentence; **rich**  description and  details; **effective**  word choice; story is paragraphed correctly; dialogue is **meaningful**, has **exceptional** flow, and moves story forward | **Good** variety of  sentence beginnings  and structures  including a “ba-da-  bing” sentence; **good**  description and  details; **mostly**  effective word choice; story is **mostly** paragraphed correctly; dialogue is **mostly** meaningful, has good flow, and moves story forward | **Some** variety of  sentence beginnings  and structures,  **incorrect** “ba-da-  bing” sentence;  **weak** description  and details;  **somewhat** effective  word choice; story is **sometimes** paragraphed correctly; dialogue is **somewhat** meaningful, has acceptable flow, and **minimally** moves story forward | **Lacking** variety of  sentence beginnings  and structures, **no**  “ba-da-bing”  sentence; **lacking**  description and  details; **lacking**  effective word choice; story is **not** paragraphed correctly; dialogue is **not** meaningful, does **not** flow, and does **not** move the story forward |
| **Conventions**   * Capitalization * Usage * Punctuation * Spelling   to/too/two  your/you’re  their/there/they’re | **No** errors in  spelling, grammar,  capitalization, and  punctuation, dialogue is correctly punctuated | **Few** errors in  spelling, grammar,  capitalization, and  punctuation, most dialogue is **mostly** punctuated | **Some** errors in  spelling, grammar,  capitalization, and  punctuation, some dialogue is **sometimes** punctuated correctly | **Many** errors in  spelling, grammar,  capitalization, and  punctuation, dialogue is **not** punctuated correctly |

**16 pts. total = 100%**

**12-15 pts. total = 88%-99%**

**8-11 pts. total = 70%-87%**

**5-7 pts. total = 50% - 69%**

**4 pts. total = 50%**

**Learning Targets:**

* I can write an imaginative story that includes:
  + a clearly defined focus,
  + plot, and
  + point of view;
  + a specific, believable setting created through the use of sensory details;
  + and dialogue that develops the story
* I can use the **writing process** (planning, drafting, revising, editing, and publishing) to write my story (TEKS 6.14)
* I can plan a **first draft** that conveys the intended meaning to my audience (TEKS 6.14a)
* I can develop an appropriate **organizational strategy** to produce a focused, organized, coherent piece of writing (TEKS 6.14b)
* I can **revise** my draft to clarify my meaning, enhance style, by adding deleting, combining, and rearranging sentences and larger pieces of text after considering my audience, purpose, and genre. (TEKS 6.14c)
* I can **edit** my draft for grammar, mechanics, and spelling (TEKS 6.14d)
* I can revise my final draft in response to feedback from teacher and peers and **publish** my written work. (TEKS 6.14e)